Special Olympics



2016 Rule Change Summary

Bocce

Change From	Change To
Old Formatting	New Formatting with numerical system for ALL sections
	See also date change at footer to reflect June 2016
Section A - Official Events	ADD: New Official Events
	Singles Ramp
Section B -The Court and Equipment	DELETE The end walls should be composed of a rigid material such as wood or Plexiglas
	ADD: Half court marker - minimum distance pallina is played at the start of the frame. During the course of play, the pallina may change as a result of normal play; however, the pallina may never come to rest on or closer than the half-court marker, 9.15-meter (30 ft) line, or the frame is considered dead.
	DELETE: Equipment: For divisioning purposes, a retractable steel tape graduated in millimeters should be used.
	ADD: Ramps 3.2.3
	Ramps are used when an athlete does not have the physical ability to roll with their hand or hands. Ramps and other assistance devices may be used with the approval of the Competition Committee.
	No mechanical aids shall be used to propel the bocce ball or pallina.
	Athletes using ramps must be placed in separate divisions from other players only for singles competition.
	All other tournament rules shall apply to athletes in the ramp divisions.
Section D - Rules of the Competition	Section 4 - Rules of Competition
Three Attempt Rule	4.3 Three Attempt Rule
The team possessing the pallina will have three attempts at placing the pallina beyond the 9.15- meter (30-foot) mark and before the 3.05-meter (10-foot) mark on the opposite end. If these three	The team possessing the pallina will have three attempts at placing the pallina <u>past</u> the 9.15-meter (30-foot) mark and before the 3.05-meter (10-foot) mark on the opposite end: the pallina coming to rest on the half-court



attempts are unsuccessful, the opposing team will have one opportunity to place the pallina. If this attempt is unsuccessful, the referee will place the pallina in the center of the court at the <u>15.24-</u> <u>meter (50-foot)</u> mark (opposite end foul line)	marker or on the 3.05-meter (10-foot) mark on the opposite end is deemed to be an unsuccessful attempt. If these three attempts are unsuccessful, the opposing team will have one opportunity to place the pallina. If this attempt is unsuccessful, the referee will place the pallina in the center of the court at the <u>12.20-meter (40- foot)</u> mark.
Section D - Rules of the Competition	Section 4 - Rules of Competition
Coaching.	4.9 Coaching
Discussion with any athlete and/or partner is prohibited once the athlete and or partner steps onto the court.	4.9.1 Discussion with any athlete and/or partner by a coach or spectator is prohibited once the athlete and or partner steps onto the field of play area as designated by the Tournament Director/Event Manager.
Section D - Rules of Competition	Section 4 - Rules of Competition
Unified Sports Team	4.12.3 Unified Sports Team
Each game shall commence with a coin toss. Either member of the team that wins the toss starts the game by throwing the pallina and the first ball. The second ball is thrown by either member of the opposing team.	There is no requirement within these rules as to who (Athlete or Partner) plays the pallina and first bocce ball. The order can change from game to game or frame to frame.
Section D - Rules of Competition	Section 5 - Penalties & Protests
Penalties - Specific Fouls Foul-line fouls — In both pointing and hitting, the foremost part of the specific foul line will not be surpassed by any part of the player's foot, or any apparatus used by an athlete such as a wheelchair, crutches, cane, etc., after the ball is released and before the ball touches any part of the playing field in front of the specific foul line. An official as a result of witnessing the foul,	5.5.1.1 Foul-line fouls — In both pointing and hitting, any part of the player's body, including the player's foot, or any apparatus used by an athlete such as a wheelchair, crutches, cane, etc., must not be in contact with any part of the foul line until after the ball is released and before the ball touches any part of the playing field in front of the specific foul line.
must call all fouls.	ADD:
	5.5.2 Moving ball or pallina The head official will not call for the next roll of a ball until the pallina or the currently played ball has come to a complete stop.
	If a player, in any format of the game, delivers his or her ball before the pallina or a currently delivered ball has come to a complete stop, the ball just delivered should if possible and with safety be stopped by the referee before it reaches the balls "in contention," be declared a



	dead ball and removed from the court. If the referee cannot stop the ball before it reaches the "balls in contention," the referee should replace the pallina and the nearest balls to where they were before the improper ball delivery took place, and remove the just delivered ball from the court.
Section E - Definitions of Playing Terms Ball: Live and Dead	Section 7 - Definitions of Playing Terms
	Dead Ball Any ball that has been disqualified or forfeited. A ball may be disqualified if:
	7.2.9 It has been played before the pallina or currently delivered ball has come to a complete stop.